## Dallam Community Primary School – Subject Progression – Art and Design Currently under review for September 2024



	Art and Design Progression								
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Exploring and Evaluating	BEING IMAGINATIVE AND EXPRESSIVE  Acorns  Show different emotions in their drawing and painting, like happiness, sadness etc.  Draw with increasing complexity and detail, such as representing a face with a circle and including details.  Use drawing to present ideas like movement or loud noises.  Explore a range of construction materials and begin to talk about what they	Develop their ideas, try things out, change their minds     Explore the work of different crafts people from different times and cultures     Talk about their work and how it makes them feel	Identify what they might change in their current work or develop in the future     Explore the work of different crafts people from different times and cultures and recognise similarities and differences     Review what they and others have done and say what they think and feel about it	Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures     Compare ideas, methods and approaches in their own and others' work and say what they think and how they feel about them     Suggest improvements to their work by annotating a sketchbook	Explore the roles and purposes of craftspeople working in different times and cultures     Explore the roles and purposes of artists and designers working in different times and cultures     Compare ideas, methods and approaches in their own and others' work and say what they think and how they feel about them     Keep notes about the purpose of their work in their sketchbooks and adapt and improve it based on this	Explore the roles and purposes of craftspeople working in different times and cultures     Explore the roles and purposes of architects working in different times and cultures     Compare ideas, methods and approaches in their own and others' work and say what they think and how they feel about them     Keep notes in their sketchbooks as to how they might develop their work further	Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures     Compare ideas, methods and approaches in their own and others' work and say what they think and how they feel about them     Annotate with detailed notes which explain work in sketchbooks		
Drawing	have built.  Make marks and begin to talk about what there represent.  CREATING WITH MATERIALS  Seedlings  Explore materials using their hands.  Use a variety of senses to explore different materials.  Express ideas through making marks and sometimes give meaning to marks made.  Acorns  Develop their own ideas and then decide which materials to use to express them.  Explore colour and colour mixing  Create closed shapes with	Experiment with a variety of media to draw on different surface (tone and texture e.g. rubbing).     Draw from observation and invent new lines (lines and marks)     Draw lines of different shapes and thickness using 2 different grades of pencil (lines and marks)	Show increasing control with a range of media including charcoal, pencil and pastels and three different grades of pencil in drawings Name, match and draw from observation and invent new lines (lines and marks) Draw shapes in between objects and invent new shapes (shape) Investigate tone by drawing light and dark lines, patterns and shapes (tone) Investigate texture by rubbing, describing, naming and copying (texture)	Begin to show facial expressions in drawings Show tones, texture form and shape using different grades of pencil shade Begin to experiment drawing with depth (in 3d). Begin to experiment with different grades of pencils. To know that shading helps make drawn objects look more three dimensional. To know that 'tone' in art means 'light and dark'. To know that different drawing tools can create different types of lines. Try a range of drawing materials, beginning to demonstrate expressive marks by trying tools in an interesting way.	Experiment with different grades of pencils and other implements     Begin to show facial expressions and body language in drawings     Draw objects with depth – experiment with drawing in the third dimension     Draw simple objects and use marks and lines to produce texture and surface detail     Organise line tone, shape and colour to represent figure and forms in movement	Work from a variety of sources developing close observation skills Use different marks, lines, patterns and shapes within a drawing Successfully use shading to create mood and feeling Organise line tone, shape and colour to represent figure and forms in movement Explore colour mixing and blending with different pencils	Work independently from a variety of sources using close observation skills and to develop their own style.     Explain why they have combined different tools and techniques to create their drawings     Develop the use of a focal point to create perspective		
Painting	continuous lines, and begin to use these shapes to represent objects.  Explore different materials freely to develop ideas about how to use them and what to make.  Begin to use colour for an intended purpose Join different materials and explore different textures.  Ash Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they	Use a variety of tools including different brush sizes and types Name the primary and secondary colours Create textures paint by adding e.g. sand or plaster Experiment with paint, using a wide variety of tools (e.g. brushes, sponges, fingers) to apply paint to a range of surfaces. Begin to explore colour mixing. Select colours, shapes and materials to suit ideas and purposes.	Name the primary and secondary colours Describe the colours and textures they see Try different tools to recreate a texture and decide which tool works best Apply their knowledge of colour mixing to match colours effectively Choose collage materials based on colour and texture Try different arrangements of materials, including overlapping shapes	Use simple shapes to build initial sketches Create a large-scale copy of a small sketch Use charcoal to create a sketch Demonstrate good understanding of colour mixing with natural pigments Make choices about equipment or paint, experimenting with colours and textures Apply their knowledge of colour mixing to make natural colours	Use tints and shades to paint an object in 3D. Mix tints and shades by adding black or white paint Paint with care and control to make a still life with recognisable objects Show an understanding of how colour can be used to show light and dark, and three dimensions	Try a variety of materials and compositions for the backgrounds of drawings. Create a successful print. Experiment with materials and techniques when adapting photo portraits. Create a self-portrait that aims to represent something about them. Combining a wider range of media, e.g. photography and digital art effects. Applying paint with control in different ways to achieve different effects, experimenting with techniques used by other artists and applying ideas to their own artworks	understand how to analyse and find meaning in a famous painting demonstrate an understanding of painting techniques to make personal choices select appropriate tools and materials to create an intended effect		

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Textiles	have used.  Make use of props and materials when role playing characters in narratives and stories.  Create collaboratively, sharing ideas, resources and skills.  Return to and build on their previous learning, refining ideas and developing their ability to represent them.  Explore, use and refine a variety of artistic effects to	Match and sort fabrics and threads for colour, texture, length, size and shape     Change and modify threads and fabrics, knotting, fraying, fringing, pulling threads twisting and plaiting     Cut and shape fabric using scissors and apply using glue or stitching     Apply decoration using beads, buttons, feathers etc.     Create fabrics by weaving     Manipulate malleable		Plan, design and make	Use a variety of techniques e.g. printing, dyeing, weaving and stitching to create different textural effects Match the tool to the material Develop skills in stitching, cutting and joining Create a stencil to paint a repeated pattern	•	•
Materials/ Sculpture	express their ideas and feelings.	Marlipolar Haileable     materials in a variety of ways     including rolling and kneading     Explore sculpture with a range     of malleable media     Manipulate malleable     materials for a purpose e.g.     pot, tile     Understand the safety and     basic care of materials     Experiment with constructing     and joining recycled, natural     and manmade materials     Change the surface of a     malleable material e.g. build     a textured tile		Fich, design that make models from observation or imagination     Join clay adequately and construct a simple base for extending and modelling other shapes     Create surface patterns and textures in a malleable material     Develop skills in using clay including slabs, coils and slips	•	•	
Collage			Create images from a variety of media e.g. photocopies, fabric, crepe paper, magazines Arrange and glue materials to different backgrounds Fold, crumple, tear and overlap papers Collect, sort, name match colours appropriate for an image	•	•	Add collage to a painted, printed or drawn background Use a range of media to create collages experiment with a range of collage techniques such as tearing, overlapping and layering Use different techniques, colours and textures when designing and making pieces of work Use collage as a means of extending work from initial ideas	•
Printing			Print with a range of hard and soft materials Print and create a repeating pattern using a variety of materials Create a print using pressing, rolling, rubbing and stamping Experiment with overprinting motifs and colour	•	•	•	Create printing blocks by simplifying an initial sketchbook idea Use relief or impressed method to create prints with 3 overlays Work into prints with a range of media e.g. pens, colour pens and paints Experiment with screen printing